

Education

University of Oklahoma
Bachelor of Science - Engineering Physics

Norman, OK
August 2014 - June 2018

Skills

Programming Languages: Python, PostgreSQL, MySQL
Frameworks: Pandas, Numpy, Scikit-Learn, PyTorch, LangChain
Tools: Excel, Power Bi, Tableau, GitHub, MySQL, Superset, Redshift
Platforms: PyCharm, Jupyter Notebook, Visual Studio Code, Sublime, Big Query
Languages: English, French, Spanish

Work Experience

Senior Technical Project Analyst | Dimagi, Inc.

January 2024 - Present

- Partnered directly with non-technical business leaders to scope analytical questions, translating complex data into actionable insights that accelerated payment cycles for field workers from months to days.
- Leveraged teamwork principles of Scrum to resolve impediments and achieve sprint goals.
- Managed the full analytical lifecycle within a Scrum framework, collaborating with technical teams to deploy data products that accelerated deployment of vaccinators in at-risk areas by 40%.
- Engineered end-to-end data pipelines by extracting and modeling data from SQL databases and APIs to build high-usage BI dashboards for regional deployment teams.
- Implemented robust data cleansing and validation protocols, improving reporting accuracy by 30% and establishing reliable data foundations for operational metrics.

Technical Analyst | Dimagi, Inc.

December 2022 - December 2023

- Acted as a dedicated analytical counterpart to stakeholders, leading requirements gathering to design metrics that directly supported business and GTM objectives.
 - Designed and deployed interactive dashboards using Apache Superset, providing cross-functional teams with continuous visibility into time spent by users amongst different application forms.
 - Streamlined internal data request management and communication standards during sprint planning, reducing turnaround time for ad-hoc business analysis by 20%.
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Projects

Large-Scale Data Pipeline & Feature Engineering [Python, Redshift, Pandas, Riot Games API] **February 2022 - October 2022**

- Engineered an automated data ingestion pipeline using Python to extract, parse, and clean over 2.5 million raw match records from the Riot Games API, handling rate limits and data validation.
- Designed and implemented a relational database schema in Redshift to store and model the extracted data, optimizing for efficient querying and downstream analytical use.
- Conducted extensive Exploratory Data Analysis (EDA) and feature engineering using Pandas and NumPy to identify key win-condition metrics and player behavioral trends, transforming unstructured data into a structured format ready for predictive modeling.

Legal RAG System & Semantic Search [Python, LangChain, Pinecone, Embeddings]

November 2025

- Engineered a Retrieval-Augmented Generation (RAG) system to perform semantic search and automated question-answering across the entirety of the Mexican Penal Code.
- Extracted, cleaned, and chunked dense, unstructured legal texts, tokenizing using Qwen3-235b-A22B-Instruct-2507 and transforming them into vector embeddings using llama-text-embed-v2 to capture semantic meaning.
- Designed the retrieval architecture using LangChain and Pinecone, enabling highly accurate, context-aware information retrieval from complex documentation.